

### Intervention:

- When appropriate, change student's assigned computer; check headphones.
- Using Y-adapter, listen as student works.
- Explain exercise/practice in Demo Mode.
- Show student Success Viewer; for next day, challenge him/her to work on my difficult exercise "second."
- Print summary report (5 days) for each student; weekly share with students & classroom teachers.
- Print and share error reports with students and/or classroom teachers.

### Motivation:

- Teach students the success indicators on the screen for each exercise.
- Have students count their "stars" each day and strive to gain at least one per day.
- After first two weeks, offer incentives/reward program.
- Vary the routine: Monday: Work in Socks Tuesday: Double Points in One Exercise Wednesday: Dim Lights Thursday: Prize for Increased Points Friday: Color/Create Percent Complete Chart
- Completion Certificate: Print; cut into 4ths; award ¼ as students qualify; glue in Fast ForWord folders.
- Highlight first students progressing from one product to another with a photo poster in the lab!

### **Bear Bags: More Lunch**



**Directions:** Click the yellow paw on the toaster to start the exercise; Click the lunch bag that contains the best match for the word presented on the toast.

- To hear a word pronounced again, the participant can click the yellow paw. This does not cost points and does not affect the participant's standing in the exercise.
- Participant can click the speaker next to each lunch bag to hear the category description again.
- Points are awarded for each correct answer, and bonus points are awarded after 24 correct answers.

Bear Bags: More Lunch helps improve phonemic awareness and develop decoding skills through sorting words into phoneme-based categories.

### **Flying Fish**



**Directions:** Click the yellow paw on the life preserver to start the exercise; Click the flying fish displaying the word that best matches the presented word.

- Points are awarded for each correct answer. Bonus points are awarded after 12 correct answers.
- When the paw turns into a timer, the fluency round (or *speed round*) begins.

Fish Frenzy helps develop decoding skills, auditory memory, and visual word identification, along with visual tracking, which strengthens left-to-right reading patterns.



**Magic Rabbit**



**Directions:** Click the yellow paw on the magic box to start the exercise; Click the correct letter combination to spell the presented word.

- To hear a word pronounced again, the participant can click the paw. This does not cost points and does not affect their standing in the exercise.
- Points are awarded for each correct answer, and bonus points are awarded after 12 correct answers.

Magic Bird helps develop sensitivity to letter-sound associations using spelling and word building, which enhance essential reading skills.

**Dog Bone**



**Directions:** Click the yellow paw on the podium to start the exercise. Click the response that best answers the question about the text passage.

- At first, the pages and questions are read aloud. When passage is completed successfully, the exercise presents the passage again, but without audio, so the participant can read the pages on their own.
- The exercise presents the same passages but asks new questions.
- Points are awarded for each correct answer, and bonus points are awarded after 6 correct answers.

Dog Bone helps develop passage comprehension, decoding, and working memory skills as the participant listens and reads along, re-reads, and answers questions about the passages.

**Leaping Lizards**



**Directions:** Click the yellow paw to start the exercise. Click the word, letter, or punctuation mark that best fills in the blank and completes the sentence.

- If exiting the exercise before completing a passage, the entire passage returns the next time the participant enters the exercise.
- Points are awarded for each correct answer, and bonus points are awarded after 8 correct answers.

Leaping Lizards helps develop sentence comprehension skills, increase vocabulary, and sharpen logical reasoning skills.

**Ant Antics**



**Directions:** Click the yellow paw on the globe to start the exercise. Click the sentence or phrase that best describes what is happening in the picture.

- For each correct answer, points are awarded, and the ant on the notebook climbs a little higher, reaching the top of the notebook.
- After 10 correct answers. Bonus points are then awarded and a reward animation plays.

Ant Antics helps develop critical reading and sentence comprehension skills necessary for flexible and fluent reading.

